

Analogue Workshop Vol. 2

Dark Ambient



Waveforms

Waveforms is a series of downloadable sample libraries from Something Else Music Limited. This company is run by the well respected UK sound designer Ian Boddy who has been producing sample libraries since 1992. His work includes Ambient Volumes 1 & 2, Malice in Wonderland, Morphology, Analogue Sequencer Loops & Outer Limits for Zero-G and Transmission-X for Sample Magic. He has also provided patch & sample content for Camel Audio (including his own Analogica soundbank), LinPlug, Soniccouture & Rob Papen Soundware.

Boddy's musical career actually goes all the way back to 1980. He has a successful solo musical career having released over 30 solo & collaborative albums, performed over 150 concerts in the UK, Europe & the USA and runs the highly respected ambient music label DiN which has currently released 45 CDs. Furthermore he also composes library music for the UK's largest independent library music company DeWolfe having written 14 such titles for them to date.

With such a wealth of musical and sound design experience Boddy has finally decided to release his sample productions independently. These products will be marketed under the "Waveforms" banner and will comprise a series of tightly focused sample packs that will only be available in download format. This modern form of product distribution enables costs to be kept down and thus customers can purchase the sounds they want at a very reasonable price. This means that they can be purchased from some of the most respected on-line sample stores at any time.

All the Waveforms libraries are comprised of 350 - 750Mb of 44.1KHz, 24 Bit WAV files. For your convenience Native Instruments Kontakt patches are also provided which are optimised dependant on the audio content of each release.

Dark Ambient is the second in the new series of Analogue Workshop sound libraries released by Ian Boddy Waveforms (the first being Distortion & Feedback). It is intended that each volume in this series will focus in on one aspect of analogue sound design possible on modular & vintage synthesisers.

This library contains 300 samples (150 longer looped sounds & 150 one shots) meticulously programmed and recorded from analogue modular & vintage synthesisers. As you may surmise from the title of the library these dwell very much in the darker realms of ambience & electronic music.

A new custom designed graphical interface has been scripted in Kontakt to provide even more variation & programming opportunities in the way the sounds are presented. This is rounded out by a set of impulse responses for the convolution reverb taken directly from analogue modules such as spring reverbs & bucket-brigade delays to further enhance the overall sound character.

The sounds & patches run the full gamut from subsonic drones, evolving pads and haunting modulations to weird, surreal atmospheres. The one-shot section contains a range of crunchy, deep, weird short percussive sounds and FX that can be used to spice up any drum kit or add impact to key moments in your musical compositions.



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Kontakt 4 Interface

The sounds have been mapped out into over 500 Kontakt 4 format patches using the new custom designed GUI. They are grouped into two basic categories.

- Raw:** These are the basic raw audio samples (looped where appropriate) presented with all the FX & filter sections turned off in the GUI. For added convenience each folder has an “All” patch for audition purposes. Thus it is easy to play each of the samples as they were recorded or to experiment with the GUI from a default state for creating your own patches.
- Treated:** The same folder structure is used as for the raw sounds but here full use is made of the GUI to further treat & enhance the samples. Furthermore useful collections of similar sounds are grouped into various multi-sets or velocity cross-fade patches. To quickly see how the samples have been mapped out across the keyboard simply click the tool icon in the top left of the GUI to open the Kontakt edit mode. The Mapping Editor should be open by default but if not click it’s button.

The GUI is split into two halves. The leftmost one contains the synth shaping controls whereas the rightmost comprises an audio effects chain. Hovering the mouse over any control should show a tooltip in the extreme bottom right of the Kontakt window. The various knobs are colour coded in the different sections for ease of use.

The synth controls are comprised of a multi-mode filter with cutoff & resonance controls. The filter type selector switch can continuously morph between all 3 types of filter (low-pass / high-pass & band-pass) and a simple switch is provided for the selection of 2 or 4 pole filter slopes. The filter can be modulated by several sources. To it's immediate left is a multi-waveform LFO with rate & amount controls. Along the middle of this section are the modulation amounts for envelope 2, modulation wheel & key-track. Note all these 4 modulation controls can have both positive & negative amounts set with zero modulation being set at 12 o'clock. The envelope at the bottom of this section is of the ADSR type. Envelope 1 controls the amplitude of the overall patch and envelope 2 is routed to filter modulation.

Although not shown on the GUI there is an additional LFO set to produce vibrato when the modulation wheel is raised on some patches such as melodic pads. This adds an additional level of playing expression but it was felt it would clutter up the GUI as it's only used on a relatively small proportion of the overall patches. If you would like to edit this and have the full version of Kontakt simply click on the tool icon to open up the full Kontakt interface and scroll to the bottom. Opening the Modulation window will show the LFO at the very bottom where you can edit parameters such as rate & fade in time.

The effects section of the GUI is comprised of a set of effects arranged in series. First up we have distortion which also includes a cabinet selection drop down menu. This is followed by phaser, flanger & delay line. Lastly there is the convolution reverb which as previously mentioned includes a set of custom recorded impulse responses taken from analogue modules such as spring reverbs & bucket-brigade delays. Each effect has the most relevant controls directly accessible from the GUI but by entering edit mode further tweaks can be made to these and indeed any of the GUI controls.



Installation

Simply unzip the downloaded file and place where you wish on your hard drive(s). If you intend to use the Kontakt 4 programs then please leave the internal folder structure intact so that the instruments can find the relevant samples as well as reference the GUI skin & convolution impulse responses. The WAV files and Kontakt patches are prefixed with the DA identifier.

Technical Data

300 samples at 44.1Khz, 24 bit in WAV format
Mixture of stereo & mono samples

Raw audio recorded from the following analogue synthesisers:

- Roland System 100-M
- Serge Animal, Audio Interface, Dual Oscillator, Klangzeit, CV Matrix Mixer, Dual ADSR, Stereo Mixer & custom panels
- Analogue Systems
- Analogue Solutions
- Doepfer A-100
- Cwejman SPH2, FSH1 & MX-4S
- Make Noise DPO, Wogglebug, René, Maths & QMMG
- Livewire, Metasonix, Harvestman & Synthesis Technology modules
- VCS3
- Minimoog & Moog Voyager
- Metasonix TM-2 tube BP filter
- TLA Ebony A2Stereo Processor

Recorded directly into Apple Mac Pro using UAD Apollo audio interface
Samples edited in Bias Peak Pro 5 & Redmatica KeymapPro

Native Instruments Kontakt 4 support provided

Recorded & produced by Ian Boddy January - March 2014.
Audio Demos by Ian Boddy & Andrew Stokes.
Additional Kontakt instrument programming by Andrew Stokes.

Thanks to:
Steve Howell @ www.hollowsun.com for GUI graphic design & licensing of "RE-201" impulse response.
Mario Krušelj for Kontakt scripting.

Customer Support

Please send any support or general questions about this product via E-mail to:
ian@ianboddy.com

For further product information on waveforms sample packs please visit
www.din.org.uk/din/node/192

Something Else Music Limited is based in the North-East of England and hence it operates on GMT.

www.somethingelsemusic.com

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 Ambient Loop Ab
 Blurred Backdrop
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Clangers Mod Wheel
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Wide WM Sweep Atmosphere

Drones

Alien Ship Drones
Bomber Comb Flange
Chainsaw Ambience
Dissonance Slide Ambience
DPO Mega Sync Mod Wheel
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Eerie Drone Flanged
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Evil Drone 02 4 Pole
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Evil Drone 04 Vibrato
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GC Low RM Drone Wah Wah
Heavy Mini BBD Mod Wheel
Hyper Cycle Ambience
Loose Drone 01 Mod Wheel
Loose Drone 02 Phased

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Spaceship Drone Cab Flange
Spring Feedback 01 Phased
Spring Feedback 02 Ambience
Threatening Drone Cab
Torn Cab Flange
Untuned Drone Phased

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Alarms 5 Fast Ones
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Supernatural Gongs 3 Way Vel X-fade
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Wave 01 Ambience

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Sonar Pings Ambience 02
Sonar Pings Ambience 03
Sonar Pings Ambience 04
Sonar Pings Ambience 05
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Sonar Pings Ambience 07
Sonar Pings Ambience 08
Sonar Pings Ambience 09
Sonar Pings Ambience 10

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VCS One Shots Ambience 01
VCS One Shots Ambience 02
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VCS One Shots Ambience 04
VCS One Shots Ambience 05
VCS One Shots Ambience 06
VCS One Shots Ambience 07
VCS One Shots Ambience 08
VCS One Shots Ambience 09
VCS One Shots Ambience 10

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Phat Man 03 Cab
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Serge Wavetable RM 03 RS&H
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Serge Wavetable RM All Vel X-fade
Sine Spring Feedback Phased
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Soft Pad CG 02 Slow Ambience
Stereo QMMG Warm Phase
Variable Slope Pad 4 Pole
Vox Pad 4 Pole
Waveshaper Morph 01 4 Pole Phase
Waveshaper Morph 02 Cab Growl
Wavetable 01 4 Pole
Wavetable 02 + 03 Velocity X-fade
Wavetable 04 F Phased Ambience

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Marketing & Design



AW2DA

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